

All Community Games 2023 - Volley Ball Tournament

Date / Time :

July 22 Sat 8:30am - 6:30pm

Location:

Thornlea Secondary School, Thornhill, Ontario
8075 Bayview Ave. Thornhill, ON L3T 4N4

Division: Single Co-Ed division for all ages at all skill levels

Number of Teams: minimum 6 teams to maximum of 12 teams

Entry Fee: per team \$150 + HST (total \$169.50)

Registration: Open Now – Close July 14, 2023 (Friday)

Format

- Round robin and single elimination semi-final and final rounds. Each team plays every other team in its pool one match.
- Teams will play best 2 of 3 rally point games, 25/25/15, 25/15 point cap - a team may win (25-24 or 15-14), 1 point for a win, 0 for a loss.
- Results will be based on matches won versus lost and any ties will be broken by games won versus lost, and if need be, points won versus lost between the respective teams.
- Winning teams must record their scores on the score sheet.
- Any team not ready to play 5 minutes after the scheduled start time defaults the first set (0-25), another 5 minutes will default the second set (0-25).
- There will be unlimited substitutions? And free substitution on a death ball????
- Teams are permitted one 30-Second timeout per set including all playoff games.
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Team Composition

Co-Ed, using Co-Ed's height net.

- Co-Ed division using Co-Ed's height net.
- **6 players** – A complete team, with a minimum of 2 female players on the court at all time.
- **5 players** – Team may compete with no penalty; however, they must have 2 female players on the court and a ghost.
- **4 or less players** – Team is considered incomplete and will lose the first set 0-25. If after 10 minutes the team is still incomplete, they will be considered a complete default and lose the second set 0-25.
- Teams can have max of 10 players on their team roster.
- If male is missing than no ghost rule is applied. If a woman is missing then ghost rule is applied.

Team Captains

- Captains are responsible for informing their team of all policies and procedures.
- Captains are responsible for confirming that correct scores are recorded. If no score is recorded, the match will be considered a tie (25-0, 0-25).
 - The baskets, backboards, walls, ceiling, dividers and bleachers are out of bounds.
 - **Any participants fighting will be automatically ejected from the game and serve a one game suspension.**

Rules (based on OVA rules)

- Teams are responsible for refereeing themselves. Please be honest.
- The ball may be contacted no more than three times in succession by a team. The block does not count as a contact.
- While crossing the net, the ball may touch the net, even during the service action.
- The ball must cross over the net between the antennae to remain in play.
- A player may not contact the net with any part of his/her body or clothing. Incidental contact of hair is not a fault.
- It is not a fault when the force of an opponent's contact of the ball hitting the net causes a player to contact the net.
- It is not a fault when a player has incidental contact with posts, support cables, or referee stands.
- A ball may not be carried or allowed to come to rest in a player's hands.
- Multiple contacts with the ball is allowed on the first contact if it occurs during one attempt to play the ball.
- The ball may be contacted with any part of the body; however, service must take place with the hand or arm.

ROUND ROBIN FORMAT (4 pools - 3 teams in a pool)

- 4 pools, 3 teams per pool,
- Each team plays every other team in its pool - one match.
- Each match is 3 games/sets straight (55 minutes each match). These times are guidelines only.
- First 2 games/sets - starts at 4 – 4 and ends at 25
- Rubber match: 0 – 0 to 15
- All games/sets are win by 1 capped at 25 or 15 (a team may win 25 – 24 or 15-14)
- Teams are permitted 1 – 30 second timeout per set.
- Winner - 2 out of 3 games/sets

PLAYOFF ELIGIBILITY

Teams will be ranked in their pool in the following order:

- Win/losses
- Head to head (2 teams only)

- Point ratio - will be used if 2 or more teams are tied in wins/losses

PLAYOFFS (Single Elimination)

Semis / Finals (No Quarter Finals)

- Winner - 2 out of 3 games/sets
- First 2 games/sets: score starts at 4 – 4 to 25
- Rubber match: 0 – 0 to 15
- All games/sets are win by 1 capped at 25 or 15
- Teams are permitted 1 – 30 second timeout per set